

# PBA Experience Trios League Bylaws



**2008-09 Season**

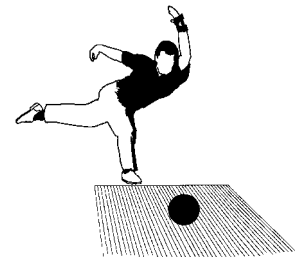
*Last Updated 4 September 2008*

League Officers	
President:	Bill Marois, Sr.
Vice President:	Jason Hebert
Sec/Treasurer:	Tom Clukay

Prize Committee
Stan Meunier
Mike Budwick

Audit Committee
Steve Budwick
Karl Larson

- Practice will commence at 6:20p each week, with league competition scheduled to begin at 6:30p.
- This league will bowl on Thursday nights from September 4, 2008 through May 7, 2009, excluding the major holidays of Thanksgiving, Christmas and New Years Day, for a total of 33 weeks of bowling.
- (Rule Change)** The bowling season will be split into three rounds of 11 weeks each. Wins and losses will not carry forward into succeeding rounds.
- (Rule Change)** Prizes will be awarded based on each team's position in the standings at the end of each round, but will not be paid out until the end of the season.
- (Rule Change)** Team standings will be based on points won (not win-loss percentage).
- (Important Rule Change!)** The team with the most total wins for all three rounds will be declared overall champion at season's end.
- (Important Rule Change!)** In the event of a tie for first place at the end of any round or season, a two-frame roll-off between all teams involved. The roll-off will take place on the spare pair of lanes and will be scored like a ninth and tenth frame, with each team receiving one-fifth of a full game's handicap. The team with the highest handicap pinfall at the end of the roll-off will be declared champion. In the event of another tie, successive two-frame roll-offs will continue until the tie is broken.
- (Rule Change)** Should fewer than the maximum number of teams the league can support enter the league (based on the number of lanes that can be supplied by Gardner Ten Pins), new teams will be allowed to enter the league at the end of each round. Teams entering the league mid-season will not be eligible for any team awards in round(s) missed, but will be eligible for all team awards in the round(s) which they participate. Bowlers on those teams will be eligible for individual awards, provided they have bowled at least two-thirds of the season.
- All USBC, local association and Sport membership sanctioning fees and dues must be paid by the second week of bowling:



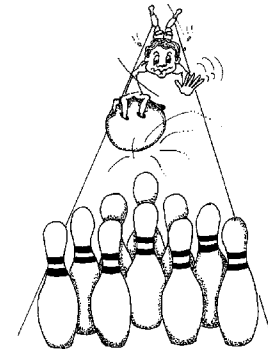
Full USBC membership (including Sport membership):	\$32.00
Sport membership plus GGUSBCA membership:	\$22.00
Sport membership only:	\$15.00
GGUSBCA membership only:	\$7.00

- League dues will be \$20.00 per week, allocated as follows:

Lineage:	\$11.55
Prize Fund: *	\$7.70
<u>Sec-Treas fee:</u>	<u>\$0.75</u>
Total:	\$20.00

\* Less GGUSBCA taping and certification fees.

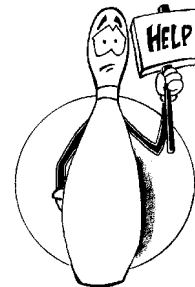
11. Bowlers are responsible for payment of the full \$20.00 each week, including weeks in which they are absent.
12. **Bowling on credit will not be allowed.** Absent bowlers must pay for the current week of bowling plus all arrearages due immediately upon their return the following week. Additionally, any bowler who misses consecutive weeks and falls behind in payments totaling two weeks or more may, at the discretion of the league's Board of Directors, be asked to pay all arrearages in full immediately or face possible suspension from the league until such time as the arrearages are paid. Bowlers suspended for this reason will still be responsible for payment of league dues while on suspension, and may not be substituted for by the team. **This rule will be strictly enforced!**
13. (Rule Change) All league dues for each round must be fully paid by the next-to-the-last week of each round. Checks will not be accepted in the final two weeks of the season.
14. (Rule Change) Handicaps will be based on 90% of the difference between the bowler's average and 210.
15. Bowlers must complete six full games in this league in order to have an established average. Each bowler's handicap will be based upon their established average. Bowlers without an established average will have their handicaps for that week determined as follows:
  - a. Bowlers who bowled six or more games in any GGUSBCA-sanctioned Sport or PBA Experience league in the previous winter season will have their handicap based on their highest such average.
  - b. Bowlers not meeting (a) requirements who bowled 21 or more games in Sport/PBA Experience leagues in other associations during the previous winter season will enter the league with their highest such average. Handicaps will be based on that average.
  - c. Bowlers not meeting (a) or (b) requirements outlined above who have an official USBC book average of 21 games or more from the previous winter season will enter the league with the highest such average, adjusted downward based on the USBC sport average adjustment scale.
  - d. Bowlers not meeting (a), (b) or (c) requirements outlined above who bowled 21 or more games in a Sport/PBA Experience league during the previous summer session will enter the league with the highest such average. Handicaps will be based on that average.
  - e. Bowlers not meeting (a), (b), (c) or (d) requirements who have an official USBC book average of 21 games or more during the previous summer session will enter the league with the highest such average. Handicap will be based on that average.
  - f. No youth league averages may be used.
  - g. Bowlers not meeting any of the above average criteria will have their averages recalculated at the end of each night until they have completed a minimum of six full games. Handicaps will be based on the season average.



EXAMPLE: A league member bowls 540 in week one, which is a 180 average. Handicap for week one is 18. In week two, the league member bowls 570. The league bowler's six-game total is now 1110, which is a 185 season average. That bowler's handicap for week two is based on the 185 average, meaning he/she will receive 13 pins/game in week two.

16. Substitutes are allowed to bowl for more than one team. Men may sub for women and visa-versa.

17. **(Important Rule Change!)** Substitutes will be permitted in the first 9 weeks of any round, regardless of whether or not they have an established average. Substitutes must have an established average in the league (bowed at least 6 games in the current PBA Experience Trios season) in order to be eligible for week 10 of any round. **No substitutes will be permitted in the final week of any round.**
18. Tardy bowlers must be present and ready to bowl before the end of the fifth frame of the first game, or they will not be allowed to bowl that game. No grace period will be granted after game one; all bowlers must be present at the start of each succeeding game in order to be eligible to bowl in that game.
19. Individual roll-offs, make-up matches, and bowling in advance will not be permitted.
20. **(Rule Change)** Whenever a bowler is absent and no substitute is used for that bowler, the bowler's absentee score and handicap will be calculated as follows:
- If the missing bowler has bowled six or more games in the current season, the bowler's absentee score will be calculated by subtracting ten percent from his or her current average. The handicap shall be based on the current average.
  - If the missing bowler has not bowled at least six games in the current PBA Experience league season but bowled at least six games in the previous season, the absentee score will be calculated by subtracting ten percent from the bowler's highest final average from the previous season. The handicap shall be based on that average.
  - If neither (a) nor (b) above are true, the bowler's absentee score will be calculated by subtracting ten percent from the league vacancy score of 170. The handicap shall be based on the 170 average.
21. An incomplete team will use the league vacancy score of 170 with its associated handicap for each open roster spot.
22. **(Rule Change)** This league will utilize a 20-point system, with points being awarded for both individual head-to-head and team victories, as described below:
- One point will be awarded for each individual game and series victory, accounting for a total of 12 points.
  - Two points will be awarded for each team game and series victory, accounting for a total of 8 points.
23. Whichever team is higher in the standings will post their roster first each week. If both teams are tied, the team with the higher total handicap pinfall will post first. Should there still be a tie (such as in the first week of bowling), the team starting on the lower-numbered (left-hand) lane will post first.
24. A team must have at least one bowler present by the fifth frame of game one and at the start of games two and three to constitute a legal lineup for that game. That bowler may be from the team's current roster or any legal designated substitute. Any team without a legal lineup by the aforementioned frames automatically forfeits all points for that game. (See USBC rule 110c for additional details on the procedure for bowling in a forfeit situation.)
- Please note that USBC guidelines must be followed in forfeit situations, meaning that scores to beat must be based on a flat number of pins deducted from bowlers' averages or vacancy scores, not a percentage!**
25. Any bowler needing to withdraw from the league mid-season must give a minimum two-week paid notice. The league's Board of Directors will determine whether or not the bowler will be allowed to bowl as a substitute for the remainder of the season.



26. **(New Rule)** In the event that a team with a legal lineup has to bowl against a BYE team for any reason, the team in attendance will instead match their scores against the non-BYE team closest to them for the purpose of determining wins and losses (also referred to as the DRAW team). The team that was scheduled to bowl against the BYE team will post their lineups last, after the DRAW team has set their lineups.

EXAMPLES:

- Team in attendance is on lane 3, the BYE team is on lane 4. The DRAW team bowling against the team in attendance will be the team on lane 2.
  - The BYE team is on lane 1 and the team in attendance is on lane 2. The DRAW team will be the team bowling on lane 3.
  - The team in attendance is on lane 1 and the BYE team is on lane 2. Because there are no teams to the left of the team which is present, the closest DRAW team would be the team bowling on lane 3.
27. **(New Rule)** Whenever one or more players on a team are absent, the following rules will be followed when posting head-to-head lineups:
- When absent and/or vacant players exist on both teams, the missing bowlers will be paired up against each other whenever possible, and the team that wins each game and series point will get credit for the points between the absent bowler matchups as well.
  - When a bowler who is present must match up against an opposing absent or vacant bowler, the bowler who is present must beat the absent or vacant player's absentee score in order to win the point.
  - Any points won by the absent or vacant player will be credited to the absent player's team, not to the missing bowler directly.
28. In any season where multiple position rounds occur, position rounds will be rotated so that the first- and second-place teams do not always compete on the same pair of lanes.
29. **(Rule Change)** A different oil pattern will be utilized in the final week of each round.

